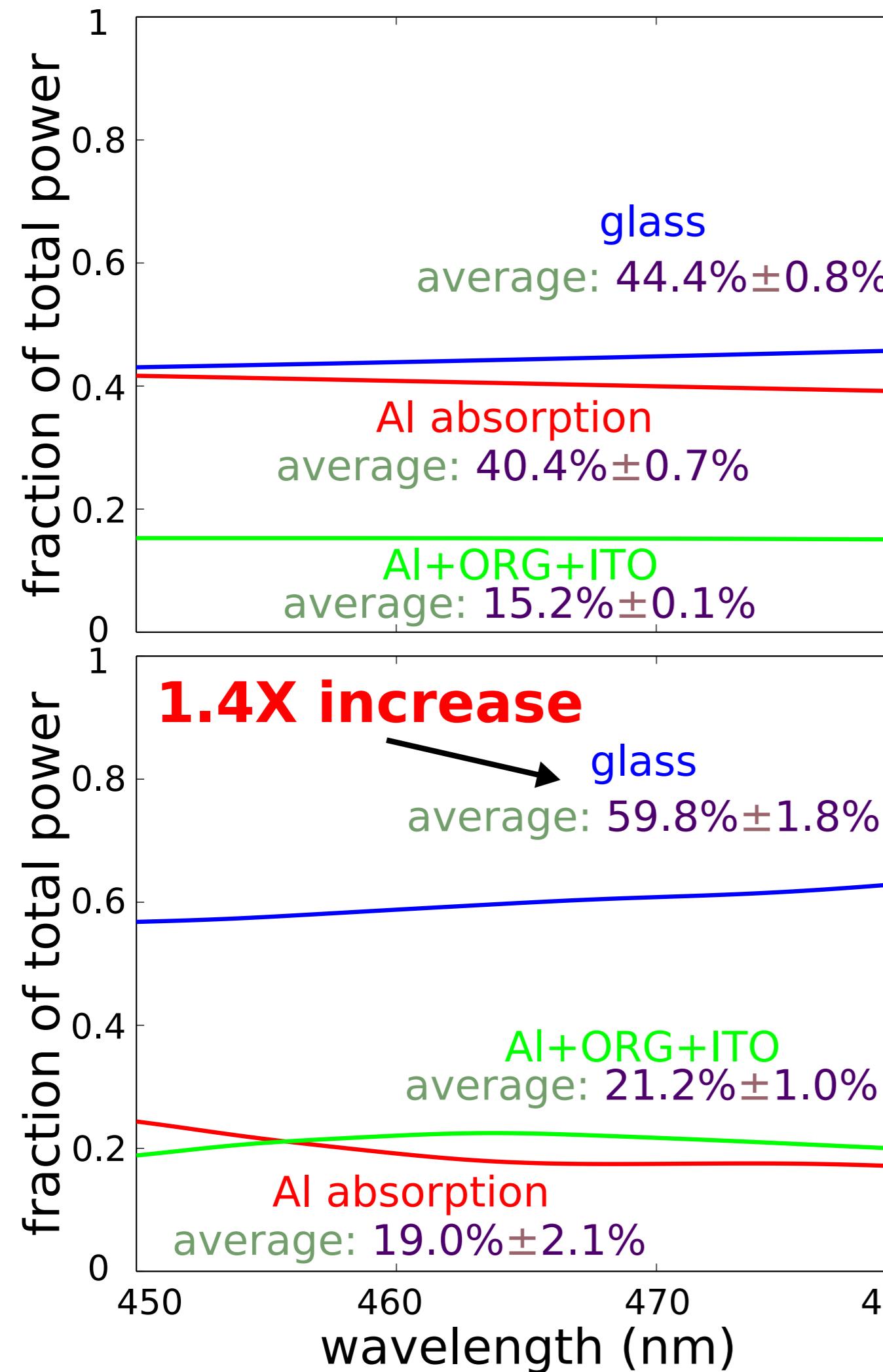


textured

parallel



perpendicular

